---------------------- dorobit do kalkulacky -----------------------------------

String text1 = jTextField1.getText();

String text2 = jTextField2.getText();

try {

double cislo1 = Double.valueOf(text1);

double cislo2 = Double.valueOf(text2);

Double vys = cislo1+cislo2;

jLabel1.setText(vys.toString());

} catch(Exception ex) {

jLabel1.setText("Musite zadat obidve cisla");

JOptionPane.showMessageDialog

(null, "Musite zadat obidve cisla", "Chyba",

JOptionPane.INFORMATION\_MESSAGE);

}

------------------- retazcove operacie – kontrola hesla ---------------------------

String r,r2;

Scanner sc = new Scanner(System.in);

System.out.println("Zadajte heslo:");

r = sc.nextLine();

System.out.println("Zopakujte znovu heslo:");

r2 = sc.nextLine();

//!!!!!!!!!heslo musi mat minimalne 8 znakov

if(r.length() < 8) {

System.out.println("Pocet znakov = "+r.length()+

"\nPrilis malo znakov, mininum je 8");

}

//!!!!!!!!!!!! POROVNANIE dvoch hesiel

if(r.equals(r2)) {

System.out.println("Hesla su rovnake");

} else {

System.out.println("Hesla nie su rovnake");

}

boolean maleP=false;

boolean velkeP=false;

boolean cislica=false;

boolean ine=false;

for(int i =0;i<r.length();i++) {

char znak = r.charAt(i);//!znak na pozicii i

if(znak >= 'a' && znak <='z') {

maleP=true;

}

else if(znak >= 'A' && znak <='Z') {

velkeP=true;

}

else if(znak >= '0' && znak <='9') {

cislica=true;

} else {

ine=true;

}

}

if(!maleP){

System.out.println("Chyba vam male pismeno");

}

if(!velkeP){

System.out.println("Chyba vam velke pismeno");

}

if(!cislica){

System.out.println("Chyba vam cislica");

}

if(!ine){

System.out.println("Chyba vam spec znak");

}